

ST. JOSEPH'S UNIVERSITY

36, Lalbagh road, bengaluru-560027

SCHOOL OF HUMANITIES & SOCIAL SCIENCE

DEPARTMENT OF PSYCHOLOGY AND COUNSELLING



LET'S START

LET'S START

LET'S START

LET'S START

SUMAH

THE PG PSYCHOLOGY FORUM

PRESENTS

LET'S START

LET'S START

LET'S START

LET'S START



PSYCH COUTURE

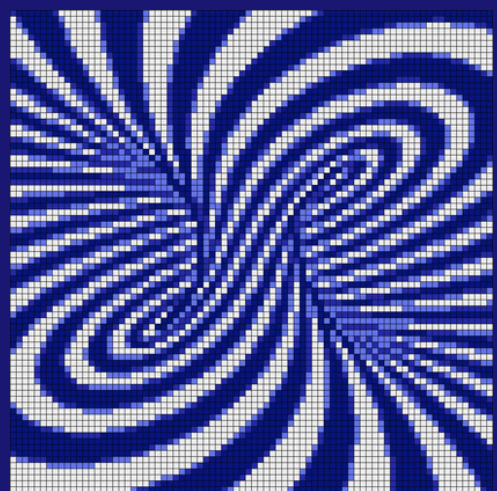
Bring psychology to life.

LET'S START

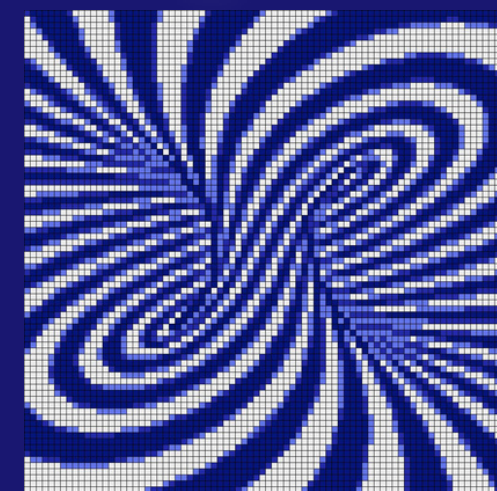
LET'S START

LET'S START

LET'S START



WHAT IS PSYCH COUTURE ???

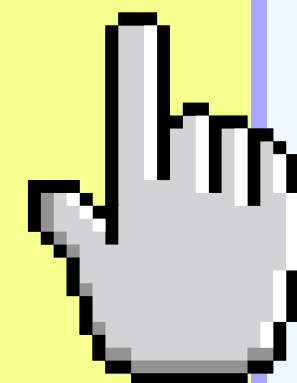


PSYCH COUTURE is a cosplay event.

Your chance to enter a creative “psych world”
where ideas become characters, and abstract
concepts turn into visuals.

You choose the vibe, the style, the story and
bring psychology to life in your own way.

It's fun, creative, academic, and completely
YOUR interpretation.

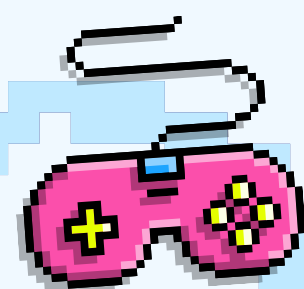


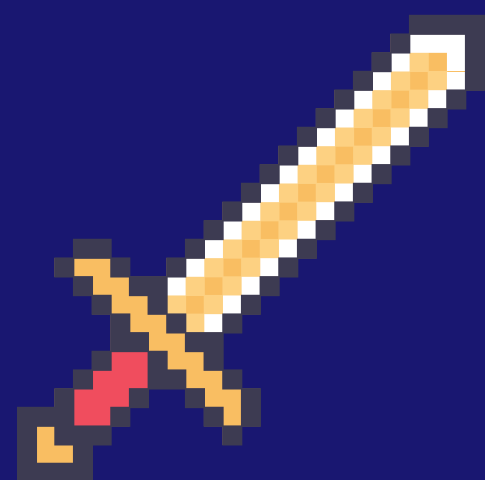


Date: 13 December (Saturday)

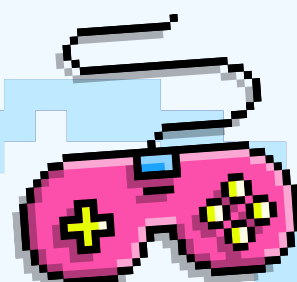
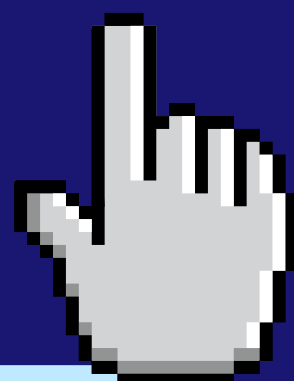
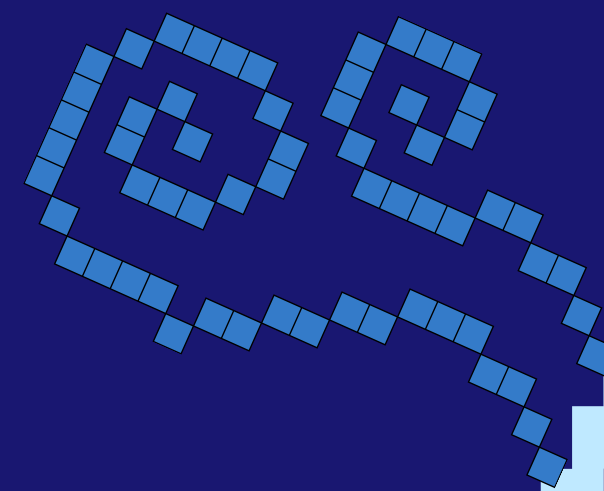
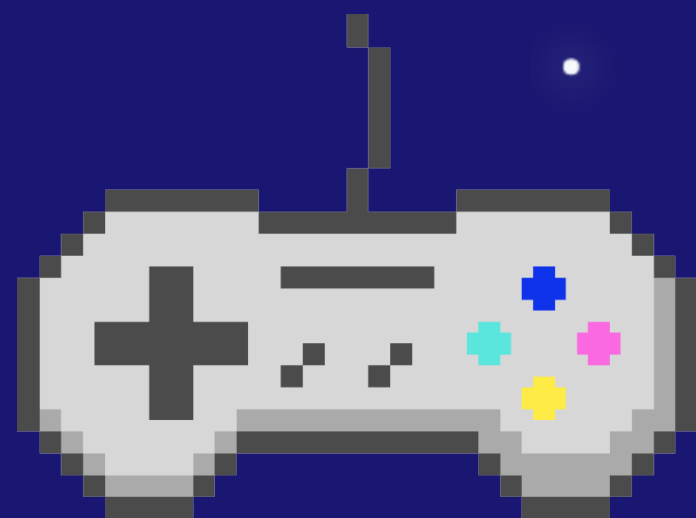
Time: 12:30 onwards

Venue: Xavier Hall, PG block



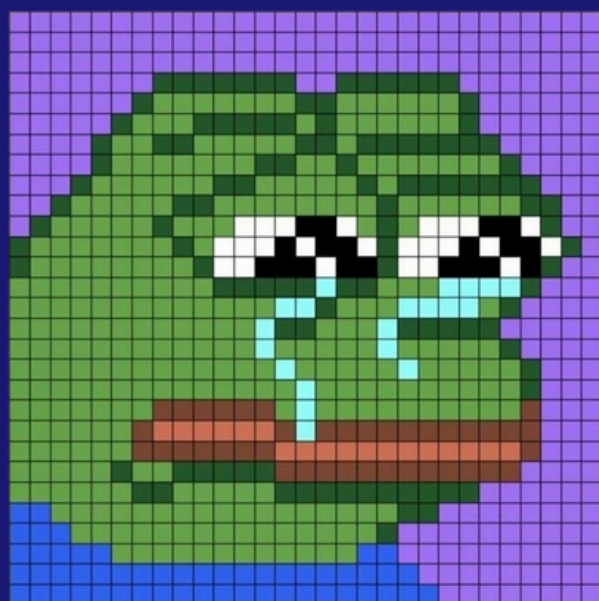


HOW TO PLAY

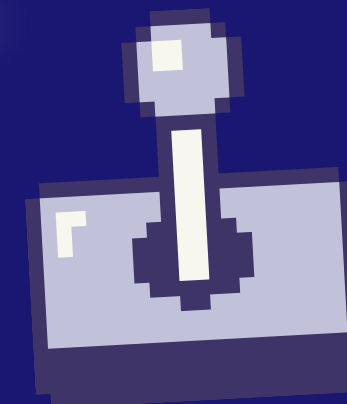


Let's Go!

SELECT YOUR PSYCHOLOGICAL IDEA



From theories and emotions to
archetypes and mental
processes - choose what
speaks to you.



LET'S GO

LET'S GO

LET'S GO

LET'S GO

LET'S GO

LET'S GO

LET'S GO

LET'S GO



COSPLAY IDEAS

CLASSICAL CONDITIONING

JUNG'S SHADOW & PERSONA

IDENTITY CONFLICT (BLACK SWAN INSPIRED)

INSIDE OUT EMOTIONS

ID-EGO-SUPEREGO

COGNITIVE DISTORTIONS

SIGMUND FREUD

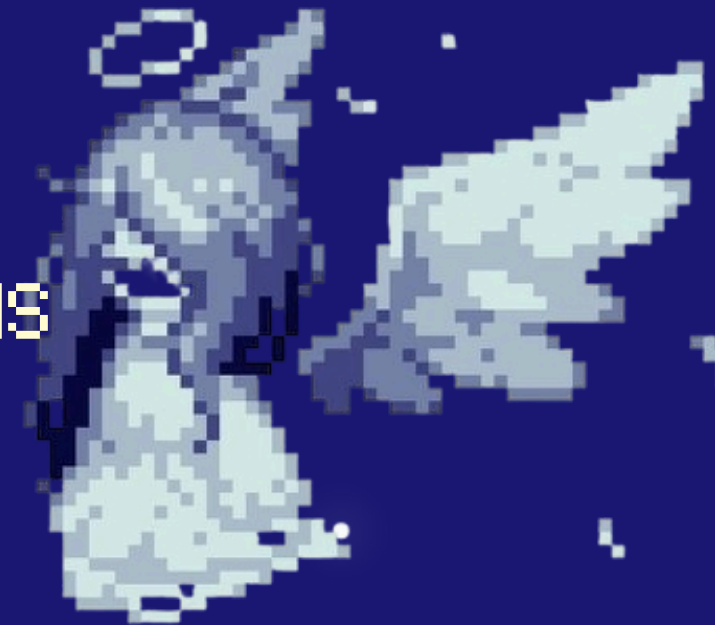
ATTACHMENT STYLES

PAYLOV'S BELLBOY

FIGHT-FLIGHT-FREEZE

INSIDE OUT EMOTIONS

PROCRASTINATION GOBLIN



THESE ARE JUST EXAMPLES. YOU ARE COMPLETELY FREE TO USE YOUR OWN IMAGINATION

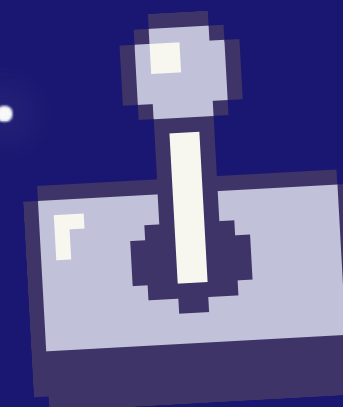
Let's Go!



BUILD YOUR AVATAR



Use visual cues, color themes, and symbolic props to represent your concept creatively.



LET'S GO

LET'S GO

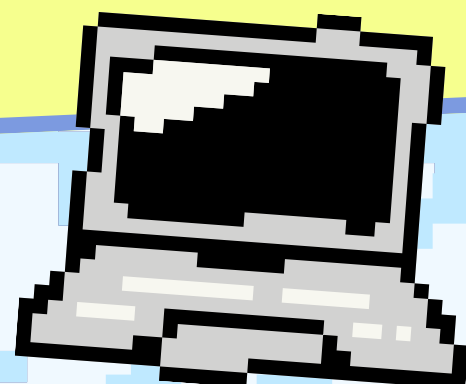
LET'S GO

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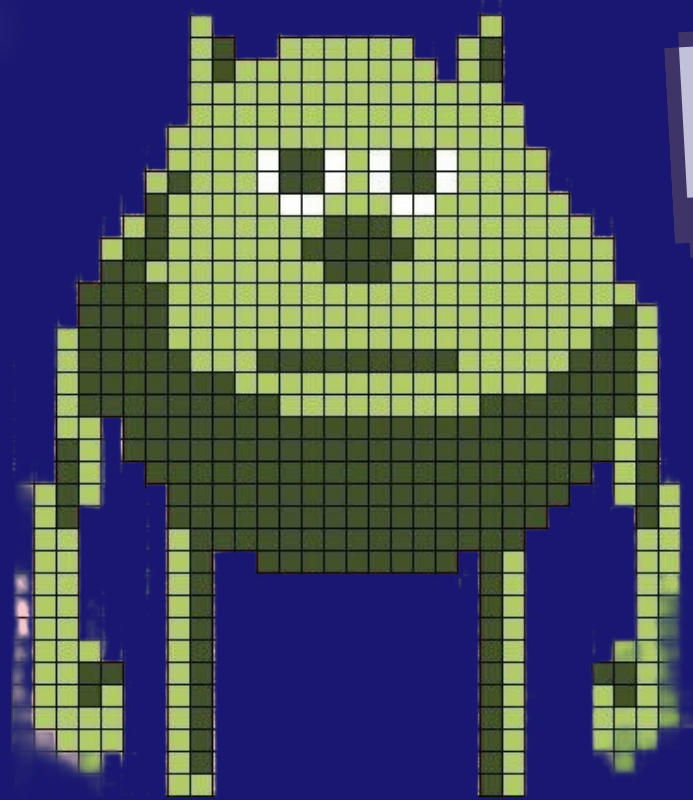
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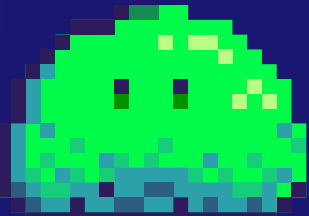


Let's Go!

PERFORM (10-20 SEC)



Show your concept through
expression, movement,
or a mini-act.



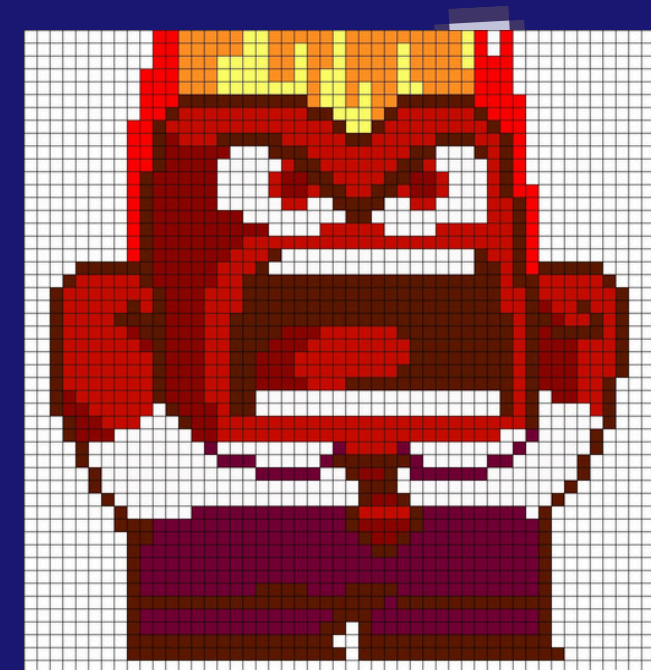
LET'S GO LET'S GO LET'S GO LET'S GO LET'S GO LET'S GO LET'S GO

Let's Go!

EXPLAIN (30-45 SEC)

Clearly describe:

- What your concept is
- Why your costume looks this way
- What your act represents



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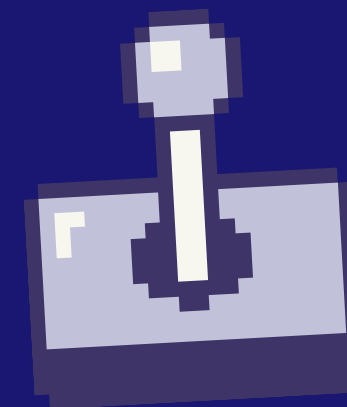
LET'S GO

LET'S GO

Let's Go!

INTERACTION ROUND

- Answer quick questions confidently
- Engage with judges/audience naturally
 - Maintain clarity and presence
 - STAY IN CHARACTER
- Show connection, charm, and ease



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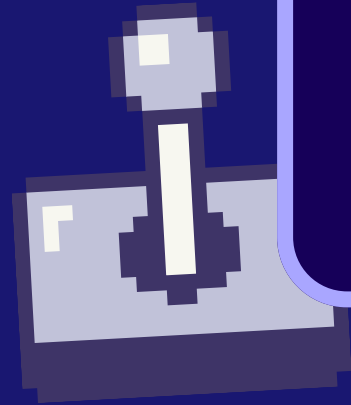
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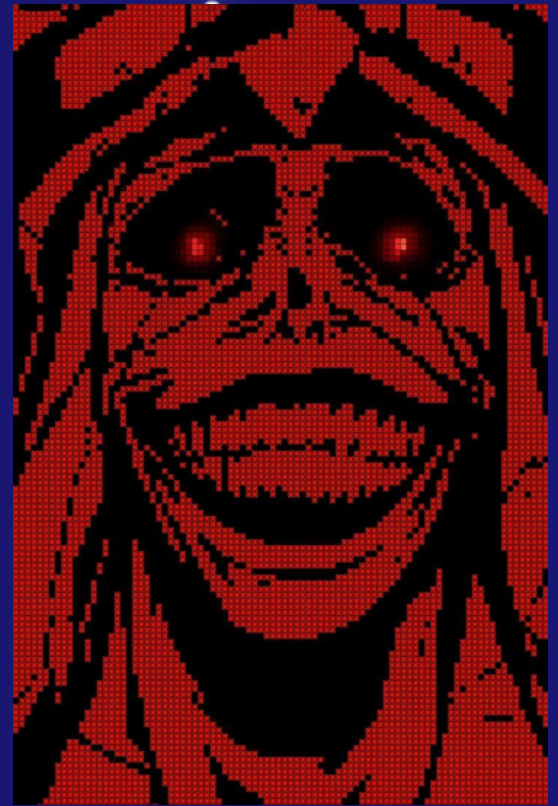
LET'S GO

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Let's Go!

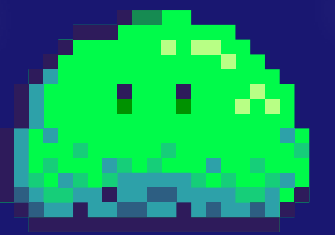


SCORING TIME



JUDGES SCORE YOU ON:

- > CREATIVITY
- > PERFORMANCE
- > IMPACT
- > ACCURACY
- > COSTUME
- > EXPLANATION



LET'S GO

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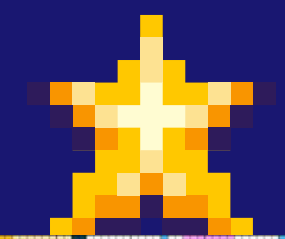
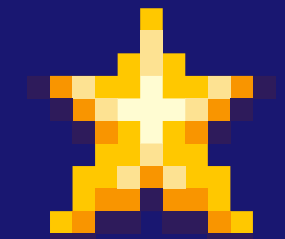
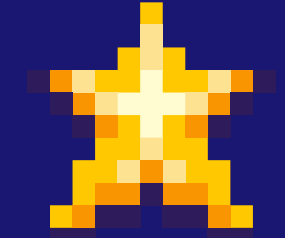
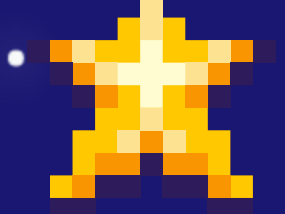
LET'S GO

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JUDGING CRITERIA

(100 MARKS TOTAL)



Concept
Accuracy
20 Marks

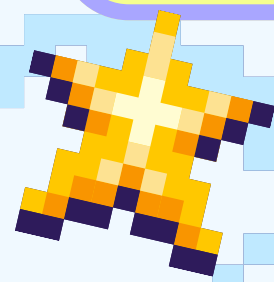
Creativity
&
Interpretation
20 Marks

Costume
Design
&
Craftsmanship
20 MARKS

Stage
Presence
&
Performance
15 Marks

Explanation
(30-45 sec)
15 Marks

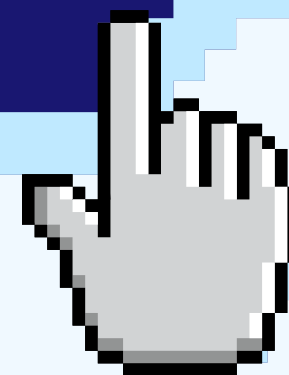
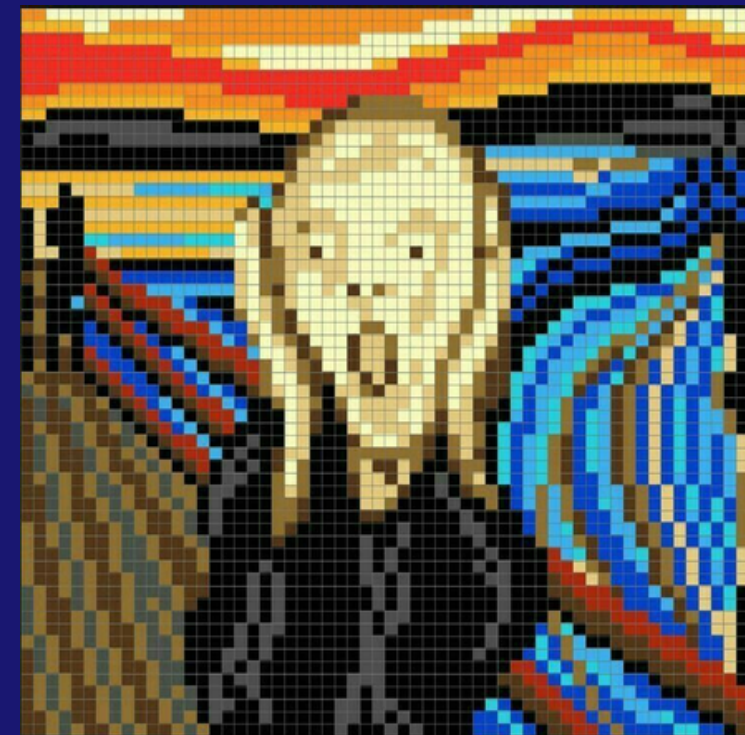
Questions
from Judges
and Audience
10 Marks



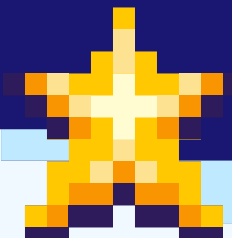
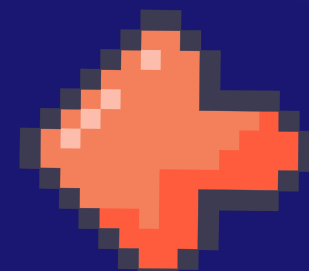
READY TO PLAY?



SHOW US YOUR CREATIVITY.
SHOW US YOUR PSYCHOLOGY.
SHOW US YOU.



THE WINNER GETS CASH PRIZE



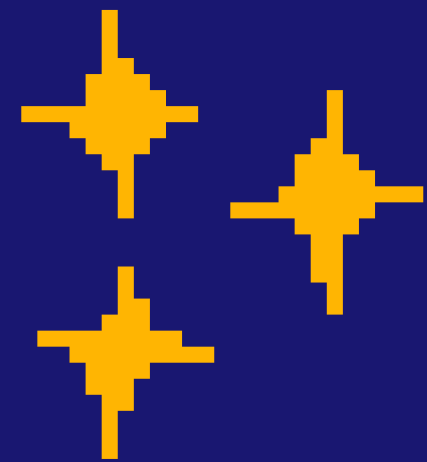
PLAYER 1

PLAYER 1

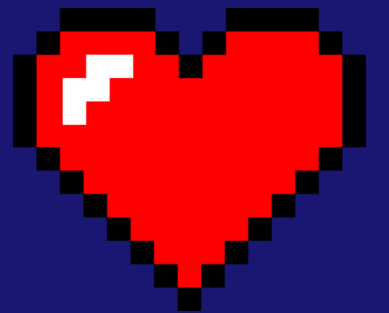
PLAYER 1

PLAYER 1

PLAYER 1



START GAME:



Registration

link in bio

